





Numerical simulation of two-fluid flow on multicores accelerator

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First approach : an other pressure law Second approach: numerical method GPU and MPI implementation Equations Godunov scheme Stability problems and spurious pressure oscillations

Example of computation

Study case: a shock wave in a liquid interacting with a gas bubble.



Properties of the flow:

- two immiscible fluids,
- the gas and the water are compressible.

<u>Aim</u>: develop a robust and efficient numerical scheme. Adaptation to GPU cluster.

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• We consider the 2D compressible Euler equations:

$$\partial_t(\rho) + \partial_x(\rho u) + \partial_y(\rho v) = 0,$$

$$\partial_t(\rho u) + \partial_x(\rho u^2 + p) + \partial_y(\rho u v) = 0,$$

$$\partial_t(\rho v) + \partial_x(\rho u v) + \partial_y(\rho v^2 + p) = 0,$$

$$\partial_t(\rho E) + \partial_x((\rho E + p)u) + \partial_y((\rho E + p)v) = 0,$$

$$\partial_t(\rho \varphi) + \partial_x(\rho u \varphi) + \partial_y(\rho v \varphi) = 0,$$

where ρ is the density, (u, v) the velocity vector, E the total energy and φ the gas mass fraction.

- The liquid-gas interface is located at the discontinuities of the gas fraction φ . In the liquid, we have $\varphi = 0$ and in the gas $\varphi = 1$.
- We have 5 equations for 6 unknowns.

Model

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Equation of states

• Galilean invariance of the Euler equations:

$$p = p(\tau, e, \varphi),$$

where

$$\begin{aligned} \tau &= \frac{1}{\rho}, \\ e &= E - \frac{u^2 + v^2}{2}. \end{aligned}$$

• The pressure p can be given by a stiffened gas law whose coefficients depend on the gas fraction φ

$$p(\tau, e, \varphi) = (\gamma(\varphi) - 1)\frac{e}{\tau} - \gamma(\varphi)p_{\infty}(\varphi).$$

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Mixture

• At initial time,



• Theoretically,

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$$\partial_t \varphi + u \partial_x \varphi + v \partial_y \varphi = 0.$$

$$\rightarrow \varphi = 0$$
 or $\varphi = 1$ at any time.

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• Numerically, we have diffusion $0 < \varphi < 1.$



• In the mixture, [SA99]

$$\begin{split} & \frac{1}{\gamma(\varphi)-1} = \varphi \frac{1}{\gamma_{gas}-1} + (1-\varphi) \frac{1}{\gamma_{liq}-1}, \\ & \frac{\gamma(\varphi)p_{\infty}(\varphi)}{\gamma(\varphi)-1} = \varphi \frac{\gamma_{gas}p_{\infty,gas}}{\gamma_{gas}-1} + (1-\varphi) \frac{\gamma_{liq}p_{\infty,liq}}{\gamma_{liq}-1}. \end{split}$$

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Conservative form

The system admits a conservative form:

$$\partial_t W + \partial_x F(W) + \partial_y G(W) = 0,$$

where

$$W = (\rho, \rho u, \rho v, \rho E, \rho \varphi)^{T},$$

$$F(W) = (\rho u, \rho u^{2} + p, \rho u v, (\rho E + p)u, \rho \varphi u)^{T},$$

$$G(W) = (\rho v, \rho u v, \rho v^{2} + p, (\rho E + p)v, \rho \varphi v)^{T}.$$

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Hyperbolicity of the system

The system is hyperbolic in each direction [GR91]. For each $\mathbf{n} = (n_1, n_2)^T$, the matrix $n_1 D_W F(W) + n_2 D_W G(W)$ is **diagonalizable** with real eigenvalues on the domain

$$\Omega := \left\{ W \in \mathbb{R}^5, \ \rho > 0, \ \varphi \in [0;1], \ p\left(\tau,e,\varphi\right) + p_{\infty}(\varphi) > 0 \right\},$$

and admits the **eigenvalues**:

$$\lambda_1 = (u, v)^T \cdot \mathbf{n} - c, \quad \lambda_2 = \lambda_3 = \lambda_4 = (u, v)^T \cdot \mathbf{n}, \quad \lambda_5 = (u, v)^T \cdot \mathbf{n} + c,$$

where for $W \in \Omega$, the **sound speed** c is given by

$$c(\tau, e, \varphi) = \sqrt{\gamma(\varphi)\tau(p(\tau, e, \varphi) + p_{\infty}(\varphi))}.$$

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Non convexity of the hyperbolic set Ω



- Ω is not a convex set.
- $\Omega_{\varphi=0}$ and $\Omega_{\varphi=1}$, defined by

$$\Omega_{\varphi=\varphi_0}:=\left\{W\in\mathbb{R}^5,\ \rho>0,\ \varphi=\varphi_0,\ p\left(\tau,e,\varphi_0\right)+p_\infty(\varphi_0)>0\right\},$$

are convex sets.

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Aim

For approximating the 2D system, we consider directional splitting (Godunov [G59], Strang [S68]).
 → We solve successively the 1D systems

 $\partial_t W + \partial_x F(W) = 0, \quad \partial_t W + \partial_y G(W) = 0.$

• From rotational invariance we only have to construct an approximation of

$$\partial_t W + \partial_x F(W) = 0, \ x \in [a; b], \ t > 0,$$
$$W(x, 0) = W_0(x),$$

with some boundary conditions at a and b.

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Riemann problem

• Riemann problem

i

$$\partial_t W + \partial_x F(W) = 0,$$

 $W(x,0) = \begin{cases} W_L, & \text{if } x < 0, \\ W_R, & \text{otherwise.} \end{cases}$

• Even if Ω is not convex, there exists only one, self-similar, global, entropy solution [GR91]

$$W(x,t) = R(W_L, W_R, x/t).$$

• It is entirely defined by 4 constant states W_L , $W_1 \in \Omega_{\varphi=\varphi_L}$, $W_2 \in \Omega_{\varphi=\varphi_R}$ and W_R separated by self-similar waves: rarefaction, shock or contact.

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Structure of the solution to the Riemann problem



Example of solution to the Riemann problem $R(W_L, W_R, x/t)$: a 1-rarefaction, a 2,3,4-contact and a 5-shock. The exact solution lies in the non convex set $\Omega_{\varphi=\varphi_L} \cup \Omega_{\varphi=\varphi_R}$.

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Godunov scheme

• We consider a space step $\Delta x = \frac{b-a}{N}$ and points

$$x_{i-\frac{1}{2}} = a + i \times \Delta x.$$

- The cell (or finite volume) C_i is the interval $]x_{i-\frac{1}{2}}; x_{i+\frac{1}{2}}[$.
- We note x_i the middle of the cell C_i

$$x_i = \frac{x_{i-\frac{1}{2}} + x_{i+\frac{1}{2}}}{2}$$

• We start with a piecewise constant approximation of W(x,0) made of cell averages

$$W_i^0 = \frac{1}{\Delta x} \int_{C_i} W(x,0) dx.$$

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Time evolution of the Godunov scheme



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Stability issue: Ω is not convex

- The exact solution $V(x, \Delta t) \in \Omega$ for all $x \in [a; b]$.
- As Ω is not convex, the averaging

$$W_i^{n+1} = \frac{1}{\Delta x} \int_{C_i} V(x, \Delta t) dx,$$

may produce values outside $\Omega.$

• For example:

Quantities	x < 0	x > 0
$\rho(kg.m^{-3})$	10	1
$u(m.s^{-1})$	-50	0
p(Pa)	1	1
φ	1	0
γ	4.4	3
$p_{\infty}(Pa)$	1000	0

see also [MHB10].





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Equations Godunov scheme Stability problems and spurious pressure oscillations

Spurious pressure oscillations at the two-fluid interface

Regardless of the stability problem, we observe velocity-pressure spurious oscillations at the two-fluid interface [A88].

For example, with

Quantities	x < 0	x > 0
$\rho(kg.m^{-3})$	10	1
$u(m.s^{-1})$	50	50
p(Pa)	1e5	1e5
φ	1	0
γ	1.4	1.1
$p_{\infty}(Pa)$	0	0

we obtain:

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Aim of the thesis

- Solve the stability problems due to the non convexity of Ω for a stiffened gas pressure law.
- Solve the problem of the pressure oscillations at the two-fluid interface.
- Extend the method to study the oscillations of a spherical bubble of gas in a liquid phase (well-balanced solver).
 → Not presented here.
- Develop a robust and efficient 2D numerical scheme.
- Implement the numerical scheme on Graphics Processing Units (GPU) and on GPU clusters.

Equations Godunov scheme Stability problems and spurious pressure oscillations

How to remove the spurious pressure oscillations?

Previous works on the spurious pressure oscillations issue:

- use a Eulerian approach with a **non conservative flux** at the two-fluid interface (Abgrall [A88], Karni [Ka94], Fedkiw [F99], Saurel-Abgrall [SA99], Abgrall-Karni [AK01], etc),
- use a Lagrangian-projection scheme and project the pressure at interface (Barberon-Helluy-Rouy [BHR07], Chalons-Coquel [CC10]). The projection is **non conservative**.
- \rightarrow We obtain non conservative schemes.

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How to remove the stability problems?

Previous works on the lack of stability caused by the non-convexity of the hyperbolic set:

- Other pressure law (Callen [C85], Croisille [C91], Chanteperdrix, Villedieu and Vila [CVV02], etc).
 → The proof of convexity is not provided.
- Chalons and Goatin [CG08] proposed a numerical method with a random sampling for computing phase transitions in traffic flow modeling.

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How to solve these two issues?

- First approach: construct another pressure law \tilde{p} to obtain a convex domain of hyperbolicity $\tilde{\Omega}$.
 - \rightarrow Stable and conservative numerical scheme \mathbf{but} the spurious pressure oscillations are not removed.

- Second approach: keep a stiffened gas pressure law for the liquid and the gas and use a numerical strategy in order to avoid diffusion on φ and to preserve the non convex domain Ω .
 - \rightarrow Stable and conservative numerical scheme without spurious pressure oscillations.

Procedure Lax entropy and hyperbolicity Conclusion

First approach: construct an other pressure law $\tilde{p}(\tau, e, \varphi)$

Procedure

Procedure Lax entropy and hyperbolicity Conclusion

• The gas (resp. the liquid) is described

• The gas (resp. the liquid) is described by the **massic** entropy $s_1 = s_1(\tau_1, e_1)$ (resp. $s_2 = s_2(\tau_2, e_2)$) linked to the pressure p_i of phase i

$$p_i(\tau_i, e_i) = \frac{\partial_{\tau_i} s_i}{\partial_{e_i} s_i}$$

• The mixture pressure $\tilde{p}(\tau, e, \varphi)$ is derived from the mixture entropy $s = s(\tau, e, \varphi)$ by the relation

$$\tilde{p}\left(\tau, e, \varphi\right) = \frac{\partial_{\tau} s}{\partial_{e} s}$$

 \rightarrow We need a procedure for constructing the mixture entropy s from s_1 and s_2 .

Procedure Lax entropy and hyperbolicity Conclusion

Mixture entropy and pressure law

• At equilibrium, the immiscible mixture entropy $s(\tau, e, \varphi)$ is given by

$$s(\tau, e, \varphi) = \sup_{0 \le \alpha, z \le 1} \left(\varphi s_1 \left(\frac{\alpha}{\varphi} \tau, \frac{z}{\varphi} e \right) + (1 - \varphi) s_2 \left(\frac{1 - \alpha}{1 - \varphi} \tau, \frac{1 - z}{1 - \varphi} e \right) \right).$$

• From $\tilde{p} = \frac{\partial_{\tau} s}{\partial_{e} s}$, we deduce the pressure law

$$\tilde{p}(\tau, e, \varphi) = \left(\gamma(\tau, e, \varphi) - 1\right) \frac{e}{\tau} - \gamma(\tau, e, \varphi) p_{\infty}(\tau, e, \varphi).$$

 In the liquid (p_{∞,liq} > 0, φ = 0), the pressure law is modified, even if there is no gas. Indeed

$$\tilde{p}(\tau, e, 0) = \begin{cases} 0, & \text{if } e \leq \frac{\gamma_{liq} p_{\infty, liq}}{\gamma_{liq} - 1} \tau, \\ (\gamma_{liq} - 1) \frac{e}{\tau} - \gamma_{liq} p_{\infty, liq}, & \text{otherwise.} \end{cases}$$
$$\neq p_{liq}(\tau, e).$$

 \rightarrow Negative pressure are replaced by 0.

Procedure Lax entropy and hyperbolicity Conclusion

Properties of the system with the mixture pressure \tilde{p}

• With the mixture entropy s, we construct a Lax entropy

$$\begin{split} \tilde{\Omega} \to \mathbb{R}, \\ W &= (\rho, \rho u, \rho v, \rho E, \rho \varphi) \mapsto -\rho s \Big(\frac{1}{\rho}, \frac{2\rho E - (\rho u)^2 + (\rho v)^2}{2\rho}, \varphi \Big), \end{split}$$

for the system $\partial_t W + \partial_x F(W) = 0$ coupled with \tilde{p} . Here, $\tilde{\Omega}$ is a convex set.

• From Mock theorem, we deduce the hyperbolicity of the system

$$\partial_t W + \partial_x F(W) = 0,$$

coupled with $\tilde{p}(\tau, e, \varphi)$ on the convex set $\tilde{\Omega}$.

Procedure Lax entropy and hyperbolicity **Conclusion**

Advantages and drawbacks of \tilde{p}

Advantage:

• $\tilde{\Omega}$ is convex

 \rightarrow the Godunov scheme is conservative and stable.

Drawback:

- For some parameters, the liquid degenerates to a pressureless gas.
 - \rightarrow Theoretical and numerical difficulties.
- The problem of the spurious oscillations at the two-fluid interface is not solved.
- \rightarrow We decide to concentrate on the second idea.





Glimm scheme ALE-projection scheme Random Scheme 2D Random Scheme

Second approach: construct a numerical method to preserve the non convex domain Ω

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Problem of the Godunov scheme

- Now, the gas and the liquid satisfy stiffened gas pressure law again.
- Godunov scheme:



 $\rightarrow V(x, \Delta t)$ lies in the non convex set Ω .

 \rightarrow spurious pressure oscillations and lack of stability arise from the averaging step.

• <u>Conclusion</u>: replace the averaging step.

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Glimm scheme [G65]

We take a pseudo-random number $\omega_n \in [0; 1[$ and we replace the averaging step of the Godunov scheme.



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Advantages and drawbacks of the Glimm scheme

Advantages:

- It does not introduce numerical mixture.
- No spurious pressure oscillations at the two-fluid interface.
- It is **stable**, it preserves the hyperbolic set without diffusion

$$\Omega_{\varphi=0} \cup \Omega_{\varphi=1}.$$

<u>Drawbacks</u>:

- Exact Riemann solver needed.
- Noisy rarefaction waves.
- No extension to higher dimensions (Colella [C78]).
- \rightarrow We do not follow this approach and introduce the class of the ALE-projection scheme.

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ALE-projection scheme

The Arbitrary Lagrangian Eulerian (ALE)-projection scheme includes two steps:

- the ALE-step: we solve the problem on a moving mesh between time t^n and $t^{n+1,-}$.
 - The boundary $x_{i+\frac{1}{2}}$ moves at an arbitrary velocity $\xi_{i+\frac{1}{2}}^n$ between t^n and $t^{n+1,-}$

$$x_{i+\frac{1}{2}}^{n+1,-} = x_{i+\frac{1}{2}} + \Delta t \,\xi_{i+\frac{1}{2}}^n.$$

• We obtain a constant piecewise approximation $W^{n+1,-}$ of $W(\cdot, t_{n+1})$ on cells

$$C_{i}^{n+1,-} = \left] x_{i+\frac{1}{2}}^{n+1,-}; x_{i+\frac{1}{2}}^{n+1,-} \right[,$$

• the projection step: we project $W^{n+1,-}$ on the original cell C_i .

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Structure of ALE-projection scheme



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ALE step: expression of $W_i^{n+1,-}$

 $W_i^{n+1,-}$ is given by the finite volume scheme

$$\begin{split} \Delta x_i^{n+1,-} W_i^{n+1,-} &= \Delta x W_i^n - \Delta t \left(F(W_i^n, W_{i+1}^n, \xi_{i+\frac{1}{2}}^n) \right. \\ &\left. - F(W_{i-1}^n, W_i^n, \xi_{i-\frac{1}{2}}^n) \right) \end{split}$$

where Δt satisfies some CFL condition and $F(W_L, W_R, \xi)$ is the numerical flux, given by

$$F(W_L, W_R, \xi) = F(R(W_L, W_R, \xi)) - \xi R(W_L, W_R, \xi).$$

We have to choose:

- the boundary velocity $\xi_{i+\frac{1}{2}}^n$,
- the projection to go back to the original grid.

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Lagrange + Glimm remap

- We choose $\xi_{i+\frac{1}{2}}^n = u^*$ where u^* is the contact discontinuity velocity in the resolution of the Riemann problem $R(W_i^n, W_{i+1}^n, \cdot).$
- We perform a random sampling

$$W_i^{n+1} = W^{n+1,-}(x_{i-\frac{1}{2}} + \omega_n \Delta x, \Delta t),$$

where $\omega_n \in [0; 1]$ is a pseudo-random number.

- Properties of the scheme:
 - constant velocity-pressure states are preserved,
 - stability of the non convex hyperbolic set $\Omega_{\varphi=0} \cup \Omega_{\varphi=1}$,

BUT...

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Lagrange + Glimm remap: BV instabilities

We consider the following shock-interface interaction

We observe BV instabilities due to the strong shock:

Quantities	x < -4	-4 < x < 1	x > 1
$\rho(kg.m^{-3})$	3.488	2	1
$u(m.s^{-1})$	1.13	-1	-1
p(Pa)	23.33	2	2
φ	1	1	0
γ	1.4	1.4	2
$p_{\infty}(Pa)$	0	0	7



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ALE+Glimm projection

• We choose to move the boundary $x_{i+\frac{1}{2}}$ at the speed of the fluid only at the two-fluid interface

$$\xi_{i+\frac{1}{2}}^{n} = \begin{cases} u_{i+\frac{1}{2}}^{*} & \text{if} \quad \left(\varphi_{i}^{n} - \frac{1}{2}\right)\left(\varphi_{i+1}^{n} - \frac{1}{2}\right) < 0, \\ 0 & \text{otherwise.} \end{cases}$$

• We perform a random sampling

$$W_i^{n+1} = W^{n+1,-}(x_{i-\frac{1}{2}} + \omega_n \Delta x, \Delta t),$$

where $\omega_n \in [0; 1]$ is a pseudo-random number.

 \rightarrow We denote this scheme the "Random Scheme" (RS).

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Results with the Random Scheme (RS)

No spurious pressure oscillations at the two-fluid interface: No BV instabilities:



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Properties of the Random Scheme

The Random Scheme has the following properties:

- it preserves hyperbolic set without diffusion $\Omega_{\varphi=0} \cup \Omega_{\varphi=1}$,
- it does not diffuse the gas mass fraction φ ,
- it is statistically conservative,
- it satisfies statistically a discrete entropy inequality,
- it does not introduce spurious oscillations at the two-fluid interface,
- it handles vacuum.
A 1D test: comparison with other schemes

We compare the Random Scheme with other schemes:

- the "Ghost Fluid for the poor" (GF) algorithm of Abgrall-Karni [AK01],
- the "SA" algorithm of Saurel-Abgrall [SA99],
- the "NonConsPhi" scheme that includes two steps:
 - a Lagrangian step: as the Lagrange + Glimm scheme,
 - a projection step: we use a conservative projection for ρ , ρu , ρv and ρE and for φ , we take:

$$\varphi_i^{n+1} = \varphi_i^{n+1,-} - \frac{\Delta t}{\Delta x} \left(\max(u_{i-\frac{1}{2}}, 0)(\varphi_i^{n+1,-} - \varphi_{i-1}^{n+1,-}) + \min(u_{i+\frac{1}{2}}, 0)(\varphi_{i+1}^{n+1,-} - \varphi_i^{n+1,-}) \right).$$

 the "CC" algorithm of Chalons-Coquel [CC10]. Lagrange-projection scheme with a projection of the pressure and a random sampling on φ at the two-fluid interface.

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A 1D test

We test the Random Scheme on a water-air shock tube with discontinuous normal velocity.

Initial condition:

Quantities	x < 0.2	$x{>}0.2$
$\rho(kg.m^{-3})$	1000	50
$u(m.s^{-1})$	0	0
$v(m.s^{-1})$	1000	-5000
p(Pa)	1e9	1e5
φ	0	1
γ	4.4	1.4
$p_{\infty}(Pa)$	6.8e8	0

We plot the numerical and the exact solution at time $t = 240 \mu m$ with 1000 cells:



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Conservation of the total mass (gas+liquid) until $240\mu s$



 \rightarrow Error less than 0.1%.

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Conservation of the mass of gas until $240\mu s$



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Conservation of the total energy until $240 \mu s$



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Extension to 2D with directional splitting

• For solving

$$\begin{cases} \partial_t W + \partial_x F(W) + \partial_y G(W) = 0, \\ W(x, y, t = 0) = W_0(x, y), \end{cases}$$

between time t = 0 and $t = \Delta t$, we use directional splitting (Godunov [G59] or Strang [S68]).

- Colella [C78] showed that the directional splitting coupled with the Glimm scheme does not converge (because of the nonlinear waves).
 - \rightarrow Does the directional splitting work with the Random Scheme ?

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Test of Zalesak [Z79]

We consider a solid body rotation. We choose

$$u = -\Omega(y - y_0), \quad v = \Omega(x - x_0),$$

where $\Omega = \frac{2\pi}{628}$ is the angular velocity and (x_0, y_0) is the axis of rotation.

• Initial time:





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Test of Zalesak [Z79]: $\frac{1}{2}$ revolution

Random Scheme:



Conservative scheme:





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Test of Zalesak [Z79]: 5 revolutions

Random Scheme:



Conservative scheme:





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Shock bubble interaction (water/gas)

We consider the shock-bubble interaction test of [KL2010]



The initial data are:

Quantities	Y1	Y2	Y3
$\rho(kg.m^{-3})$	1030.9	1000	1
$u(m.s^{-1})$	300	0	0
$v(m.s^{-1})$	0	0	0
p(Pa)	3.0e9	1.0e5	1.0e5
φ	0	0	1
γ	4.4	4.4	1.4
$p_{\infty}(Pa)$	6.8e8	6.8e8	0

Final time= $450\mu s$. Grid: $14\,000 \times 7\,000$. Time of computation on GPU (AMD Radeon HD7970): $\approx 1h$.

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Density ρ at 450 μs : Random Scheme



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Density ρ at 450 μs : NonConsPhi scheme



Zoom at $450\mu s$

Random Scheme:

PHI PHI 0.5 0.5

2D Random Scheme

NonConsPhi scheme:

 \rightarrow Different shapes with the two algorithms.

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Computing two fluids flow on GPU

GPU and OpenCL 2D implementation Speedup MPI

GPU and MPI implementation

What is a GPU?

A modern Graphics Processing Unit (GPU) is made of:

- Global memory $(\approx 1 \text{ GB}).$
- Compute units (≈ 27).

Each compute unit is made of:

- Processing elements
 (≈ 8).
- Local memory (≈ 16 kB).

A GPU with 2 Compute Units and 4 Processing Elements.

GPU and OpenCL





GPU and OpenCL 2D implementation Speedup MPI

Programming rules on GPU

The same program can be executed on all the processing elements at the same time.

- All the processing elements have access to the global memory.
- The processing elements have only access to the local cache memory of their compute unit.
- The access to the global memory is slow while the access to the local memory is fast.
- The access to global memory is much faster if two neighboring processing elements read (or write) into two neighboring memory locations.
 - \rightarrow this is called "coalescent memory access".

GPU and OpenCL 2D implementation Speedup MPI

• OpenCL means "Open Computing Language". It includes:

- A library of C functions, called from the host, in order to drive the GPU.
- A C-like language for writing the kernels that will be executed on the processing elements.
- Virtually, it allows to have as many compute units (work-groups) and processing elements (work-items) as needed.
- The threads are sent to the GPU thanks to a mechanism of command queues on the real compute units and processing elements.
- Portable: the same program can run on a multicore CPU and a GPU. It is also possible to manage several devices in the same program.

OpenCL

GPU and OpenCL 2D implementation Speedup MPI

Implementation in 2D

- Initialization: we initialize the data on the CPU and we send all the data to the global memory of the GPU.
- For each time step:
 - We associate to each row of the grid a work-group and to each cell of the row a virtual processor (work-item). We perform the flux computations and projections in the x direction for each work-group.
 - We "transpose": we exchange the ρu and ρv components and we reorganize the data such that the x and y coordinates are exchanged.
 - We perform the flux computations and projections in the y direction for each work group. Thanks to the transposition, the memory access is coalescent.
 - We transpose to have the correct value in the correct place for the next time step.
- We send all the data to the CPU for post-processing.

GPU and OpenCL 2D implementation Speedup MPI

Relaxation solver

- $F(W_L, W_R, \xi) = F(R(W_L, W_R, \xi)) \xi R(W_L, W_R, \xi)$
 - \rightarrow to compute the numerical flux, we need to solve the exact Riemann solver.
 - \rightarrow It is not efficient on GPU.
- We construct a relaxation solveur $\tilde{R}(W_L, W_R, \xi)$. We extend the Bouchut relaxation solver [B04] to
 - the two-fluid flow,
 - the ALE approach,
 - the projection.
- With the relaxation solver \tilde{R} , the Random Scheme keeps the same properties:
 - it preserve the hyperbolic set $\Omega_{\varphi=0} \cup \Omega_{\varphi=1}$,
 - it is statistically conservative and satisfies a discrete entropy inequality,
 - no spurious oscillations,
 - it handles vacuum.

GPU and OpenCL 2D implementation Speedup MPI

Speedup

Implementation on GPU : The computation corresponds to 300 iterations on a grid 1024×512 .

		Computation time (s)	Speedup
AMD A8 3850 (1 coeur)	CPU	527	1
AMD A8 3850 (4 coeurs)	CPU	205	2.6
NVIDIA GeForce 320M	GPU	56	9.4
AMD Radeon HD5850	GPU	3	175
AMD Radeon HD7970	GPU	2	260

There are two points to obtain this speedup:

- we used an **optimized transposition** to have coalescent access in *x* and *y* directions.
 - \rightarrow 10 times faster with the transposition.
- the relaxation solver.
 - \rightarrow 50 times faster on GPU than exact solver.

GPU and OpenCL 2D implementation Speedup MPI

OpenGL: video

	GPU and OpenCL
First approach : an other pressure law	
Second approach: numerical method	
GPU and MPI implementation	MPI

- The code is very efficient on GPU.
 - \rightarrow The limiting factor is the memory of the GPU (1GB).

• We introduce Message Passing Interface (MPI) to consider finer mesh. We present the 4 GPUs MPI implementation for the following test case



GPU and OpenCL 2D implementation Speedup MPI

Splitting of the domain

• We split the domain in the x direction into 4 subdomains with a small overlap.

• Each GPU is associated to a subdomain.





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First approach : an other pressure law	2D implementatio
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MPI communications

Before each iteration, we have to exchange several layers of cells between neighboring GPUs.



Overlap =

- 1 for classical finite volume scheme,
- 2 for ALE-projection scheme,
- 5 for ALE-projection scheme with second order MUSCL reconstruction.

GPU and OpenCL
MPI

Speedup

$\frac{\text{Implementation on MPI}:}{\text{AMD Radeon HD7970}}$ Computation on a cluster of 4 cards

Grille	1 GPU	4 GPUs	Speedup
2048×2048	14 s	14 s	1
4096×2048	22 s	16 s	1.4
4096×4096	$77 \mathrm{s}$	60 s	1.3
8192×4096	150 s ?	$61 \mathrm{s}$	2.5
16384×4096	600 s ?	230 s	2.6

 \rightarrow We can consider finer meshes. The MPI speedup is >1 but not optimal. It could be improved by computations and communications overlap.



GPU and OpenCL 2D implementation Speedup MPI

Schock R22/Air interaction: ρ at $600 \mu s$

We consider a mesh of $20\ 000 \times 5\ 000$ cells.



 \rightarrow We zoom on the bubble.

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GPU and OpenCL 2D implementation Speedup MPI

Schock R22/Air interaction: zoom on the bubble



GPU and MPI implementation MPI

Schock R22/Air interaction: zoom on the Rayleigh-Taylor instabilities





Computing two fluids flow on GPU

GPU and OpenCL 2D implementation Speedup MPI

Conclusion and perspective

<u>Conclusion</u>:

- We developed a robust algorithm to treat complex two-fluid compressible flows. The RS has the following properties:
 - it preserves the hyperbolic set without diffusion $\Omega_0 \cup \Omega_1$,
 - it is statistically conservative and satisfies a discrete entropy inequality.
- The code is very efficient on GPU+MPI, we need only few minutes to compute a complex flow on a mesh with millions of cells.

Perspectives:

- Extend the code in 3D.
- Test the Random Scheme with the "hyperbolic convex" pressure law \tilde{p} .
- Extend the approach to low Mach number flows.

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Thank you for your attention!



	GPU and OpenCL
First approach : an other pressure law	2D implementation
Second approach: numerical method	Speedup
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Second approach: numerical method	Speedup
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